

# Hi there, I'm Jon Graft

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I'm a UI/UX/Visual Designer and Leader with over 10 years of experience creating useful, usable interfaces.

## EXPERIENCE

### Visual UX Manager

**Bentley Systems // 2012 - now**

First member of the Visual Design team. Trained and managed team of 2 plus 4 interns over the past 5 years. Led the creation, documentation, and management of all visual assets and 2 new design systems. Responsible for visual standards, design systems, interactive prototypes, animated mockups, and digital asset management.

### Graphic Designer

**InspectTech // 2011 - 2012**

Performed UI work, marketing, branding, and front end web development tasks as an intern during my junior and senior years at Duquesne University. My work quality and drive to deliver led to full time employment upon graduation.

### Designer

**Freelance // 2004 - now**

Performed logo design, branding, print design, front end web development, and WordPress management.

## EDUCATION

### Duquesne University

**Bachelor of Arts // 2008 - 2012**

Digital Media Arts major  
Media Management & Production minor

## SKILLS



### UI / UX Design

6+ years of experience. Helped create 2 flexible design systems and an entirely new, unique platform. Talented in design systems, wireframing, interaction design, prototyping, & creating visual standards.



### Branding

Skilled in designing logos, corporate identity, ads, client presentations, & newsletters that evoke a desired emotional response.



### User Research

Experience in creating and using personas, understanding user's workflows, and conducting usability studies on prototypes.



### Front End Development

Ability to turn design mockups into functional code via HTML & CSS, always following best practices allowing for easy deliverable handoff to development team.

## TOOL KIT



Photoshop, Illustrator, XD, After Effects, DreamWeaver, Zeplin, Automator, Axure, WordPress, Jekyll, HTML5, CSS3, Liquid, SVG, AppleScript